



HOUSE BILL No. 5876

November 10 1994, Introduced by Reps Stallworth, Rivers, Profit Dobronski, Willard, Schroer Curtis, Olshove Harder Martinez Baade Agee Bennane, Parks DeMars Wallace Price Kilpatrick, Points Murphy, Hood and O Neill and referred to the Committee on State Affairs

A bill to establish an advisory board to define and rate levels of graphic violence in certain video games

THE PEOPLE OF THE STATE OF MICHIGAN ENACT

1 Sec 1 (1) The citizens video game rating advisory board
2 is created within the office of the children's trust fund

3 (2) The board shall consist of 7 voting members, appointed
4 by the director of the children s trust fund, chosen as follows

5 (a) One member who is a representative of early childhood
6 education

7 (b) One member who is a representative of elementary
8 education

9 (c) One member who is a representative of higher education

10 (d) One member who is a health professional

11 (e) One member who is a law enforcement officer involved in
12 community policing

(f) Two members from the general public who are parents

(3) The following or their designated representatives are ex officio nonvoting members of the board

(a) The superintendent of public instruction

(b) The director of mental health

(c) The director of public health

(d) The director of social services

(4) Appointed voting members of the board shall serve for terms of 2 years, or until a successor is appointed, whichever is later except that of the members first appointed 3 shall serve for 1 year and 4 shall serve for 2 years

(5) If a vacancy occurs on the board, the director of the children's trust fund shall make an appointment for the unexpired term in the same manner as the original appointment

(6) The director of the children s trust fund may remove an appointed voting member of the board for incompetency, dereliction of duty, malfeasance misfeasance or nonfeasance in office or any other good cause

(7) The first meeting of the board shall be called by the director of the children's trust fund At the first meeting, the board shall elect from among its appointed voting members a chairperson and other officers as it considers necessary or appropriate After the first meeting, the board shall meet at least quarterly, or more frequently at the call of the chairperson if requested by 4 or more of the appointed voting members

1 (8) A majority of the appointed voting members of the board
2 constitutes a quorum for the transaction of business at a meeting
3 of the board A majority of the appointed voting members present
4 and serving is required for official action of the board

5 (9) The business which the board may perform shall be con-
6 ducted at a public meeting of the board held in compliance with
7 the open meetings act, Act No 267 of the Public Acts of 1976
8 being sections 15 261 to 15 275 of the Michigan Compiled Laws

9 (10) A writing prepared, owned, used, in possession of or
10 retained by the board in the performance of an official function
11 is subject to the freedom of information act Act No 442 of the
12 Public Acts of 1976, being sections 15 231 to 15 246 of the
13 Michigan Compiled Laws

14 (11) Members of the board shall serve without compensation
15 However members of the board may be reimbursed for their actual
16 and necessary expenses incurred in the performance of their offi-
17 cial duties as members of the board

18 (12) The board shall advise and make recommendations to the
19 director of the children s trust fund on all of the following

20 (a) The establishing of a rating system for the level of
21 graphic violence in video games

22 (b) The establishing of a method of assigning a graphic vio-
23 lence rating to each video game as it enters the market and
24 establish a time period for assigning the rating

25 (c) The publishing of a quarterly listing of the graphic
26 violence ratings for video games as they are entered into the

1 video game market in this state, to be available to the general
2 public upon request

3 Sec 3 As used in this act

4 (a) "Graphic violence" means any representation of physical
5 violence that depicts 1 or more of the following

6 (i) Bloodshed

7 (ii) Dismemberment

8 (iii) Pain or suffering

9 (b) "Video game" means a game, programmed with instructions
10 that is designed or intended for entertainment purposes and
11 produces a visual image in an electronic or computerized device
12 that requires the interaction of a participant