

SENATE BILL NO. 310

May 02, 2023, Introduced by Senators HOITENGA, LAUWERS, LINDSEY, BELLINO, THEIS, DAMOOSE, NESBITT, OUTMAN and VICTORY and referred to the Committee on Civil Rights, Judiciary, and Public Safety.

A bill to amend 1994 PA 451, entitled
"Natural resources and environmental protection act,"
by amending section 43510 (MCL 324.43510), as amended by 2013 PA
108.

THE PEOPLE OF THE STATE OF MICHIGAN ENACT:

1 Sec. 43510. (1) Subject to subsection (2), except as provided
2 in section 43513, and except for an individual hunting on a game
3 bird hunting preserve licensed under part 417, an individual shall
4 not carry or transport a firearm, slingshot, bow and arrow,
5 crossbow, or a trap while in any area frequented by wild animals

1 unless that individual has in ~~his or her~~ **the individual's**
2 possession a license as required under this part.

3 (2) This act or a rule promulgated or order issued by the
4 department or the commission under this act ~~shall~~ **does** not be
5 ~~construed to prohibit~~ an individual from transporting a pistol or
6 carrying a loaded pistol, whether concealed or not. ~~, if either of~~
7 ~~the following applies:~~

8 ~~(a) The individual has in his or her possession a license to~~
9 ~~carry a concealed pistol under 1927 PA 372, MCL 28.421 to 28.435.~~

10 ~~(b) The individual is authorized under the circumstances to~~
11 ~~carry a concealed pistol without obtaining a license to carry a~~
12 ~~concealed pistol under 1927 PA 372, MCL 28.421 to 28.435, as~~
13 ~~provided for under any of the following:~~

14 ~~(i) Section 12a of 1927 PA 372, MCL 28.432a.~~

15 ~~(ii) Section 227, 227a, 231, or 231a of the Michigan penal~~
16 ~~code, 1931 PA 328, MCL 750.227, 750.227a, 750.231, and 750.231a.~~

17 (3) Subsection (2) does not authorize an individual to take or
18 attempt to take a wild animal except as provided by law.

19 Enacting section 1. This amendatory act does not take effect
20 unless Senate Bill No. 308 of the 102nd Legislature is enacted into
21 law.